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| EDT 8250 |  |
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| SIMULATION STORYBOARD |
| OVERVIEW |   |
| 1) Title | Cyberbullying |
| 2)Field | Middle and high school education. The simulation fits into the field of education because cyberbullying is an on-going problem in schools, especially with the increased use of social media. The simulation will help students identify what is or could be considered cyberbullying from different perspectives. Although some cyberbullying is intentional, some kids say or post things that are offensive and don't realize it. |
| 3) Topic | Cyberbullying is bullying using technological devices like computers, smartphones, and tablets. The bullying can also occur while using various communication tools like social media sites, text messages, chat programs, and websites. Cyberbullying can occur at any age but research shows that it occurs most often between the ages of 11 and 15 (middle school age). This type of bullying can range from online rumors about a person to threats of violence. |
| 4) Environment | The environment in which the simulation will take place is a technology or general classroom for grades 4-12. The authentic characters that I will use will be both male and female, teachers, students, and authority figures of all races and disabilities (if available). |
| 5) Summary | The simulation will cover cyberbullying in general, the different types of cyberbullying, example scenarios that lead to either the resulting ramifications or confirmation of the correct choice. Depending on the option the user chooses is where the simulation will take them, much like a choose your own adventure. For example, if presented with a scenario of sexting or sending inappropriate photos and the student chooses to forward the photo to a friend then they will be presented with the consequence of being arrested and charged with sending child pornography if the subject is a minor or under the age of consent. |
| 6) Audience | The target audience are students ages 11-17 in grades 4-12. The knowledge level of this audience is intermediate to advanced in terms of digital devices like cellphones and computers and communication tools like social media.  |
| 7) Big Idea | The "big idea" that students should understand is that cyberbullying (regardless of the type) has serious repercussions. These repercussions can range from school-based punishment to legal ramifications. If the student makes a good choice then they will be praised for being a good digital citizen. |
| 8) SMART Learning Objectives | 1. Define cyberbullying. 2. Identify the ways a person can be cyberbullied. 3. Explain the consequences of cyberbullying. 4. Identify what you should do if you or someone you know is being cyberbullied. |
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| SIMULATION STORYBOARD |   |
| SCENE 1: Introduction to Topic |   |
| SLIDE #1 |   |
| Visual: | Title of simulation, teacher character, background of a computer or text message |
| Interaction: | Character will have a text box that says "click to continue" |
| Audio Narration:  | Welcome to this brief lesson on cyberbullying. During this tutorial, you will be introduced to information about cyberbullying. We will go over what it is, how it happens, and what to do if it happens to you or someone you know. |
| Slide Text: | Cyberbullying: It's not a harmless joke. EDT 8250- Digital Citizenship. Kimberly Harrison. |
| Branching: | None |
| SLIDE #2 |   |
| Visual: | What is cyberbullying? Teenage character asking a question. Text box describing cyberbullying. |
| Interaction: | Character will have a text box that says "click to continue" |
| Audio Narration:  | Cyberbullying is a type of bullying where the bully uses technology such as a computer, smartphone, or tablet to send threats or inappropriate content. This type of bullying is a common problem in social media, digital cameras, text messaging, emails, chatroom, etc. Did you know that over 40% of kids between the ages of 11-15 have stated that they've been bullied online? |
| Slide Text: | The technology used in cyberbullying |
| Branching: | None |
| SLIDE #3 |   |
| Visual: | Learning Objectives title, SMART Learning Objectives, Character of a teacher |
| Interaction: | Character will have a text box that says "click to continue" |
| Audio Narration:  | After successfully completing this tutorial, you will be able to: Define cyberbullying, Identify the types of cyberbullying, Identify ways to stop cyberbullying, Understand the ramifications of cyberbullying, Locate resources online regarding cyberbullying. |
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| Branching: | None |
| SCENE 2: Information About Cyberbullying |
| SLIDE #1 |   |
| Visual: | Student on computer character, Title of slide: Common Technology Tools of Cyberbullies, bulleted list |
| Interaction: | Character will have a text box that says "click to continue", student clicks on a button for each type of cyberbullying to get a detailed description. |
| Audio Narration:  | The most common methods for cyberbullying are email; text messages; social media programs like Facebook, Twitter, Google+; instant messaging apps like Yahoo Messenger, Facebook Messenger, Skype; chat rooms such as Google+ Hangouts; digital cameras; smartphone apps like Snapchat. |
| Slide Text: | Email, Text Messages, Social Media, Instant Messaging, Chat Rooms, Digital Cameras, Smartphone Apps (Snapchat, Twitter, etc.) |
| Branching: | A matching quiz using click and drag to match up the methods to the example of the method. |
| SLIDE #2 |   |
| Visual: | Character of a teacher with a questioning look on their face |
| Interaction: | Character will have a button that says "click to review quiz", the correct answers will appear. |
| Audio Narration:  | Click the Review Quiz button to see the correct answers |
| Slide Text: | Did you get the right answers? |
| Branching: | None |
| SLIDE #3 |   |
| Visual: | Character of a teacher with a pointer, Title of slide: The REAL Consequences of Cyberbullying  |
| Interaction: | Student clicks on examples such as a Missing Child Poster which gives a scenario of how cyberbullying results in a child going missing, a photo of a real-life student who committed suicide and a synopsis of the story behind them being bullied online. |
| Audio Narration:  | A brief real-life scenario is given for each example |
| Slide Text: | A bulleted list of facts about each scenario |
| Branching: | None |
| SCENE 3: Cyberbullying Scenario #1 |
| SLIDE #1 |   |
| Visual: | Character of a student at a desk on a computer, text box with "Scenario #1" and the options to choice from. |
| Interaction: | Student will read the scenario and make a choice based on what they think the correct answer is.  |
| Audio Narration:  | Now we are going to go over some "you decide" situations. The first scenario deals with sending a text message to someone you really can't stand. You will be given a few choices and depending on the choice you make, you will find out the ramifications of your actions. |
| Slide Text: | Scenario: A mean text message that was sent to a person you didn't like and that person asks you to stop texting them. Three options will be displayed for the student to choose from. |
| Branching: | Option #1- Student sends additional text messages just to upset person being bullied after being asked to stop. Option #2- Student apologizes and the two students decide to talk about their issues. Option #3- Student threatens person being bullied and the cops are called. |
| SLIDE #2 |   |
| Visual: | Character of student text messaging and character of student upset text messaging. Text box describing the ramification of this choice. |
| Interaction: | Button saying "Click for next scenario" |
| Audio Narration:  | This is not a good decision. Continuing to send someone text messages after being asked to stop is considered harassment and could result in charges being filed against you or a restraining order being filed against you. |
| Slide Text: | Bulleted list of resulting actions for the choice made. |
| Branching: | None |
| SLIDE #3 |   |
| Visual: | Characters of students talking. Text box describing the ramification of this choice. |
| Interaction: | Button saying "Click for next scenario" |
| Audio Narration:  | This is a good decision. It is better to talk over your issues with a person than it is to threaten or harass them with text messages. Sometimes it's a silly misunderstanding that escalates into this type of bullying. Talking things out can help and you may even end up becoming friends. |
| Slide Text: | Bulleted list of resulting actions for the choice made. |
| Branching: | None |
| SLIDE #4 |   |
| Visual: | Character of student being threatening. Text box describing the ramification of this choice. |
| Interaction: | Button saying "Click for next scenario" |
| Audio Narration:  | This is definitely not a good choice. Making threats online or by text messages is illegal. Not only can it result in charges being brought against you, but there will be always be a copy of the messages you send which can be used against you. |
| Slide Text: | Bulleted list of resulting actions for the choice made. |
| Branching: | None |
| SCENE 4: Cyberbullying Scenario #2 |
| SLIDE #1 |   |
| Visual: | Character of a student at a desk on a computer, text box with "Scenario #2" and the options to choice from. |
| Interaction: | Student will read the scenario and make a choice based on what they think the correct answer is.  |
| Audio Narration:  | The second scenario deals with posting rumors about someone on a social media site. You will be given a few choices and depending on the choice you make, you will find out the ramifications of your actions. |
| Slide Text: | Scenario: Rumors were posted about someone in your class that are untrue. People started commenting to the victim that they are a horrible person, nobody loves them, they are stupid and ugly and should go jump off the roof of the school. Three options will be displayed for the student to choose from. |
| Branching: | Option #1- Student adds to the rumors and tells the victim they should kill themselves. Option #2- Student reports the bullying to a teacher or administrator. Option #3- Student does nothing. |
| SLIDE #2 |   |
| Visual: | Picture of a social media site. Text box describing the ramification of this choice. |
| Interaction: | Button saying "Click for next scenario" |
| Audio Narration:  | This is a very bad decision. Even if you are not the person who started the rumors, adding to them makes you just as guilty! Not only can you be charged with harassment and sued for slander, but if the victim does hurt themselves as a result of the bullying you can be arrested and charged with a crime. |
| Slide Text: | Bulleted list of resulting actions for the choice made. |
| Branching: | None |
| SLIDE #3 |   |
| Visual: | Character of student talking to a teacher or adult. Text box describing the ramification of this choice. |
| Interaction: | Button saying "Click for next scenario" |
| Audio Narration:  | This is the best decision. If you witness a classmate being bullied on a social media site it is best to tell someone like a teacher, principle, or your parents. You may not know what is going on in the victim's home life or how it is making them feel. Being proactive and helping could save someone's life. |
| Slide Text: | Bulleted list of resulting actions for the choice made. |
| Branching: | None |
| SLIDE #4 |   |
| Visual: | Character of student ignoring bullying or fight. Text box describing the ramification of this choice. |
| Interaction: | Button saying "Click for next scenario" |
| Audio Narration:  | This is not a good decision. Ignoring a fellow student who is being bullied makes you just as guilty as those who are doing the actual bullying. You might not face legal charges but you can be punished at school and whatever you post on the internet will follow you for the rest of your life. |
| Slide Text: | Bulleted list of resulting actions for the choice made. |
| Branching: | None |
| SCENE 5: Cyberbullying Scenario #3 |
| SLIDE #1 |   |
| Visual: | Blurred photos, text box with "Scenario #3" and the options to choice from. |
| Interaction: | Student will read the scenario and make a choice based on what they think the correct answer is.  |
| Audio Narration:  | The third scenario deals with sending inappropriate material or photos to others. You will be given a few choices and depending on the choice you make, you will find out the ramifications of your actions. |
| Slide Text: | Scenario: Without thinking about it first, a classmate sends you a picture of them in an embarrassing pose. Three options will be displayed for the student to choose from. |
| Branching: | Option #1- Friends ask you to forward the photo to them so they can see it and you send it out to your closest friends. Option #2- You tell the person who sent you the photo that you are deleting the photo because you think it's inappropriate. Option #3- You send a photo of yourself in return. |
| SLIDE #2 |   |
| Visual: | Students looking at a computer or cellphone and laughing. Text box describing the ramification of this choice. |
| Interaction: | Button saying "Click for next scenario" |
| Audio Narration:  | This is a very bad decision. Even if you did not ask for the photo, you can be arrested and charged with some serious crimes if you forward the photo, especially if the victim is a minor or you send the material to minors.  |
| Slide Text: | Bulleted list of resulting actions for the choice made. |
| Branching: | None |
| SLIDE #3 |   |
| Visual: | Picture of a shocked student looking at a cellphone. Text box describing the ramification of this choice. |
| Interaction: | Button saying "Click for next scenario" |
| Audio Narration:  | This is the best decision. If the person who sent you the photo does so without you asking, you can tell them that you do not want to receive anything like this and delete it. If you get another photo from them similar in nature you should tell an adult or the authorities because you can be held just as responsible. |
| Slide Text: | Bulleted list of resulting actions for the choice made. |
| Branching: | None |
| SLIDE #4 |   |
| Visual: | Picture of a student taking a selfie. Text box describing the ramification of this choice. |
| Interaction: | Button saying "Click for next scenario" |
| Audio Narration:  | This is a bad decision. Just because someone send you an inappropriate photo or material and asks for you to do the same doesn't mean you should! You can be charged with a number of crimes and become a victim yourself. |
| Slide Text: | Bulleted list of resulting actions for the choice made. |
| Branching: | None |
| SCENE 5: Resources and Summary |
| SLIDE #1 |   |
| Visual: | Title: Resources for Online Safety, buttons with resource logo and links to sites. |
| Interaction: | Student will be able to click on the individual buttons which will take them to that specific resource. |
| Audio Narration:  | As a good digital citizen, it is important to know where to find help if you or someone you know is being bullied online. If you click on each logo you will be taken to that resource's website where you can find information about cyberbullying and online safety. |
| Slide Text: | No text box on slide, just resource logos. |
| Branching: | Student clicks on resource logos and they will be sent to corresponding website. |
| SLIDE #2 |   |
| Visual: | Title of slide: What to Do if You've Been Bullied, bulleted list of information. |
| Interaction: | Character with a button that says "click to continue." |
| Audio Narration:  | If you or a friend have already experienced cyberbullying, you should: 1) Keep all evidence of what has occurred like text messages, screen shots, photos, etc. 2) Contact the police if there have been threats of violence, hate crimes, or blackmail. 3) If other students are involved then contact school administrators. |
| Slide Text: | If you've been bullied… 1) Keep all evidence of what has occurred like text messages, screen shots, photos, etc. 2) Contact the police if there have been threats of violence, hate crimes, or blackmail. 3) If other students are involved then contact school administrators. |
| Branching: | None |
| SLIDE #3 |   |
| Visual: | Slide title: Summary, teacher character with arms crossed, bulleted list of summary points. |
| Interaction: | Button saying "Click to Finish." |
| Audio Narration:  | This tutorial has given you the basics of cyberbullying, what are good decisions and bad decisions when it comes to using digital technology, and what to do if you experience cyber bullying. Remember… 1) Don't participate in starting rumors about others 2) Don't send or accept inappropriate material 3) Tell someone if you're being bullied 4) Be mature and try to talk about any problems you are having with the other person 5) Remember, anything you post online is permanently in cyberspace 6) Cyberbullying is illegal. It can and will result in serious consequences which will follow you around for the rest of your life.  |
| Slide Text: | Remember… 1) Don't participate in starting rumors about others 2) Don't send or accept inappropriate material 3) Tell someone if you're being bullied 4) Be mature and try to talk about any problems you are having with the other person 5) Remember, anything you post online is permanently in cyberspace 6) Cyberbullying is illegal. It can and will result in serious consequences which will follow you around for the rest of your life.  |
| Branching: | None |
| SLIDE #4 |   |
| Visual: | Congratulations title, textbox with contact information, and smiling teacher character |
| Interaction: | Clickable link to email if student has any questions |
| Audio Narration:  | Congratulations! You have finished this cyberbullying tutorial! If you have any questions, please contact: harrison.49@wright.edu |
| Slide Text: | Congratulations! You have finished this cyberbullying tutorial! If you have any questions, please contact: harrison.49@wright.edu |
| Branching: | None |